

Live Unlimited Blackjack

We offer eight deck Live Unlimited Blackjack with a live dealer. Unlimited Blackjack can be played by an unlimited number of players at the same time and the game allows all the players at the table to place bets on any of the positions.

Betting flow

- If a game round is in progress when you enter the table, please wait for the next one, and then, place your bets.
- To place a bet, choose a chip and place it on the betting position.
- You can place several chips on different betting positions simultaneously.
- The timer in the game window shows how much time you have left to place your bets.
- After the **No More Bets signal**, the game round begins.
- Winnings are paid for the winning bets at the end of each game round.
- To play a game round, place your bets again or use the **Rebet** button.
- To skip a turn, simply do not place any bets on the table.

Game flow

- First, you must place the main bet, and then you get to place the optional side bets.
- Once the main bet is placed and confirmed, if the **Multiple Bets** option is supported and the betting round is still open, additional bets are accepted.
- After betting round, use **Hit**, **Stand**, **Double**, **Split** and **Insurance** (if the dealer's first card is an Ace) buttons to take action.
- If you do not make a move, you automatically **Stand**. If you choose to **Double**, an amount matching your main bet is taken from your balance and your main bet is doubled.
- If every player at the table busts (scores higher than 21), the round is over. The dealer does not draw additional cards.

Note: Since Unlimited Blackjack may be played by unlimited number of players, the game rules differ from regular Blackjack, i.e. the game automatically splits certain hands based on the **Optimal Strategy** (see the **Optimal Strategy** section under **Unlimited Blackjack Rules**)

Limit ranges

The limit ranges displayed next to the table name in the **Lobby** and on the game table UI correspond to Blackjack's main position bet limits.

Multi Seat feature

You can occupy multiple* seats at the game table and make separate bets on each position. If you do not have confirmed bets on the table, you can change seats between and during game rounds. If you have confirmed bets on the table, you can take and leave seats

where you have not placed bets.

*Option is available only if enabled by your service provider.

Side bets

These are wagers that you can make beyond the main game bet. These cannot be placed without the main bet.

Pairs

Side bet title	Description
Player's Pair	Player's first two cards form a Perfect Pair, Coloured Pair, or a Red/Black Pair
Dealer's Pair	Dealer's first two cards form a Perfect Pair, Coloured Pair or a Red/Black Pair
Perfect Pairs TM	Player's and dealer's first two cards form a pair of the same suit. Example: 4  4 
Coloured Pair	Player's and dealer's first two cards form a pair of the same colour but different suit. Example: 4  4 
Red/Black Pair	Player's and dealer's first two cards form a pair, but with different colours and suits. Example: 4  4 

21+3

This is a type of a side bet* that allows the players to bet that the first two cards dealt to the player, combined with the first card dealt to the dealer, will make a three-card poker hand against the following list of winning hands:

- **Suited Three of a Kind** - All three cards of the same suit and value
- **Straight Flush** - All three in sequence and of the same suit
- **Three of a Kind** - All three of the same ranking
- **Straight** - All three cards in sequence but not the same suit
- **Flush** - All three cards of the same suit

*The **21+3** side bet must be enabled by the service provider.

Return to player

The theoretical percentage return to player (RTP) is 99.54% on the main game.

The RTP on the side bets (**Player Pair** and **Dealer Pair**) is 95.90%.

The RTP on the **21+3** side bet is 96.30%.

Payout tables

Main game payout	Pays
Winning Hand	1:1
Insurance	2:1
Blackjack	3:2

21+3 side bets Payout	Pays
Suited Three of a Kind	100:1
Straight Flush	40:1
Three of a Kind	30:1
Straight	10:1
Flush	5:1

Pairs Side bet payout	Pays
Red/Black Pair	6:1
Coloured Pair	12:1
Perfect Pairs™	25:1

Card dealing style

US: The table that is marked with an **US** icon in the **Lobby** is set to deal cards in the American style, which means that the dealer gets the second card directly after cards were dealt to all the players and before players make their decisions.

Card shuffle

Eight pre-shuffled decks are used in the game. When a new set of pre-shuffled cards arrives at the table, the cards are placed in the shoe and dealer places a divider into the new set of cards. Once the divider is dealt, the dealer announces that the cards will be replaced in the following round. Each time a new set of cards arrives at the table, all previous cards are removed. Additional shuffle is performed at the table before placing the new cards into the shoe.

Burn cards before game round : if enabled by the service provider, then right before the betting round starts, the dealer draws the first card from the shuffling machine and discards it face down.

UI Elements

 Rebet	Places the same bet as in the previous round.
 Undo	Removes your bets that are currently on the table.
 Double	Doubles the bet you have currently placed.
	Draws no more cards and ends turn.

 Stand	
 Hit	Requests one more card from the dealer.
 Split	Allows to split your hand and request one more card, to continue playing two hands on a single position.
 Insurance	Protects your bet in case the dealer gets Blackjack.
 Skip	Declines the insurance offer and continues the game.
 Fold	Forfeit your bets and end the game round.
 Side bets	Hides/shows the Side bets .
 Menu	The button opens the Settings menu. • Game Settings - Allows you to enable or disable different features and tooltips. • Audio Settings - Allows you to mute and unmute game sounds and dealer's voice and change sound volume. • Video Settings - Allows you to change video stream quality. • Game History - Allows you to access full information about your previous game history. If you find the data provided in the Game History insufficient, please request a more detailed overview from your service operator. • Help - Opens the Help and Rules files that you are currently reading. • Support* - Allows you to contact the Customer Support team. * This option may not be available in your region.
Balance	Displays your current game balance. This is the money you can use to play the game.
 Cashier	Opens the Cashier window, where you can make deposits, withdrawals, see your transaction history, etc.
 Limits	Opens the Limits panel.



Tips

Gives a tip* to the dealer.

* Option is available only if enabled by your service provider.



Lobby

Loads the **Lobby** where you can join another table.



Golden Chip

Note: This feature can be enabled or disabled by your service provider.

Golden Chips are bonus chips that are awarded to you in certain table games. Each **Golden Chip** has a specific value and can be used for betting like a normal chip. If the **Golden Chip** menu is available on the dashboard, it means that you have **Golden Chips** available for you to use in the current game.

The **Golden Chip** menu displays the value and the amount of the **Golden Chips** available. If you have been awarded **Golden Chips** of different value, the menu lists all chip values and their amount. Chips of the same value from different bonuses are added up.

The **Info** button opens a pop-up with more information about the **Golden Chips**.

To bet using the **Golden Chips**, first select the desired **Golden Chip** value and then place a bet as normally. The remaining amount of **Golden Chips** decreases respectively.

Note that:

- More than one **Golden Chip** can be used during the betting round and you can place **Golden Chips** on different betting positions. However, the service provider may have limited the number of **Golden Chips** that can be used in one game.
- If enabled by the service provider, you can mix **Golden Chips** with **Regular Chips** (tied to your **Balance**) on one betting position.
- If enabled by the service provider, you can use **Golden Chips** for:
 - **Blind** actions during betting round
 - Betting during action rounds (e.g. to **Double**)
- If the service provider has enabled the use of multiple **Golden Chips**, the game automatically tries to place these bets with **Golden Chips**, preferring chips that are closer to the initial **Golden Chip** bet value.
 - If no more **Golden Chips** are available, the game uses **Regular Chips** to place the bet, creating a mixed bet.
 - If mixed bets are not allowed and you do not have enough **Golden Chips**, or you have reached the limit of allowed **Golden Chips** in the current game, **Regular Chips** are used for the bet.
 - Note that the bet is rejected if your **Regular Chips** balance is too low to cover the bet.
- You can always make a mixed bet in Roulette and SicBo game.

In case of a **Tie** or **Push**, the **Golden Chip** you bet is returned to you. Note that **Tie** or **Push** are featured in Blackjack, Baccarat, Dragon-Tiger and poker games.

You cannot insure a **Golden Chip** bet or a mixed bet.

When your **Golden Chip** bet wins, the value of the winning **Golden Chip** is deducted from your win amount.

All game rounds that are played using **Golden Chips** are also distinguished in game history with the corresponding (GC) icon.

Live Bets Disclaimer

We make every effort to ensure that the information that is displayed to you and on our website with regards to the events is accurate. However, this is to be used for guidance purposes only. Due to the nature of these events and due to live transmissions potentially being delayed, we assume no liability for any information, including the score and time of game, being incorrect. Please ensure that you refer to the specific betting rules to see how bets are settled in particular markets. Note that this delay varies between customers and may depend on the setup from which they are receiving the data or pictures.

Live video feeds: Due to the nature of the Internet, video latency may occur. The game has been designed to ensure that players do not have advantage nor are in disadvantage due to the potential latency.

Note on malfunctions: A malfunction voids all pays and plays.

Note on rounding: Bets are always rounded down from the third decimal point. When you are refunded, and the money is transferred to your account balance, any amount smaller than 0.01 is rounded down.

Note on disconnections: If you are disconnected from the game due to a connection problem, your hand is resolved according to the best strategy using only **Hit** or **Stand** actions. You can view the results of the round in the game history.

Live Unlimited Blackjack Rules

Game rules

The object of Unlimited Blackjack is for the total of your cards to be closer to 21 than the dealer's cards, without exceeding 21. In Unlimited Blackjack, Aces count as either 1 or 11, face cards as 10, and number cards at their face value. Blackjack beats a score of 21.

In Unlimited Blackjack, you can bet on all betting positions within a single game round. If two players are playing on the same position, one may choose to **Stand** and the other may choose to **Hit**. In this case, the dealer will deal another card to the position, but the player who chose to **Stand** will not receive the card.

The dealer draws cards until 16 and always stands on 17 (including soft 17). If you receive an Ace and a ten-value card as your first two cards, you have Blackjack and win 1.5 times your bet (if your bet was 10, you receive 25). If the total value of your cards is closer to 21 than the dealer's, you win your bet amount (if your bet was 10, you receive 20). If the total of your cards is more than 21, you are "bust" and lose your bet. If you and the dealer have the same card total (17 and up) neither win, and your bet is returned to you in a "push".

Split

If your first two cards have the same value, you may split them into two separate hands by placing a second bet equal to the original bet. You will then draw additional cards to each hand. You may not **Split** a split hand.

If you do not want to split, choose **Fold**. Your bet will be returned to you (minus 20%), and you will be out of the game round.

You may draw as many cards as you like on each split hand, but if you split two Aces, you receive only one additional card for each Ace. If you receive an Ace and a ten-value card in a split hand, it is considered 21 and not Blackjack. In this case the payout is 1:1, not 3:2.

Double

If, after you are dealt your first two cards, you think that the third card will allow you to beat the dealer's hand, you can double your bet. The bet amount becomes twice the original (with the difference taken out of your balance), and you are dealt one more card.

You may **Double** after splitting. If you **Double** and dealer's first card's value is 11 (Ace), and the dealer gets Blackjack, you lose both bets. If dealer's first card's value is 10, and the dealer gets Blackjack, your **Double** bet is returned to you.

Insurance

If the dealer shows an Ace in his initial hand, you are given a chance to insure your bet against him having a Blackjack. If you get **Insurance**, an amount equal to half your original bet is placed separately on the table. If the dealer does have Blackjack, you are paid 2 to 1 on your insurance. This way you do not lose your original bet (because you get the 2x half your original bet, plus the insurance amount back). If the dealer does not have Blackjack, you lose the insurance amount, even if you end up losing.

You can insure any **Real Money** bet, but not a **Golden Chip** bet. If the game supports **Multi seat** feature, insurance is applied on all the position that you have occupied, except for the position where you have used **Golden Chips**.

In case of **US** dealing style, insurance is offered when both you and the dealer have received the second card and the dealer shows an Ace as their first card in their hand. The dealer checks for a Blackjack directly after the insurance round, and if they have a Blackjack, the game round is ended before action time.

10 Card Charlie

It is theoretically possible for you to draw 10 cards without going bust. In this case your hand automatically wins, except when the dealer has Blackjack.

Optimal strategy

The player's options to **Hit**, **Stand**, **Double** or **Split** are based on the **Optimal Strategy Table**. It is each player's decision if to follow the options or not.

As usual, time to make decisions is limited. If the player does not make a move, in a split situation they automatically **Fold**.

Below is the **Optimal Strategy Table**. Markers in the table refer to the following:

- H – Hit
- S – Stand
- P – Split
- T – Ten-value
- D – Double (if possible, Hit)
- DS – Double (if possible, Stand)

Dealer's Up Card										
Player's Hand	2	3	4	5	6	7	8	9	10	A
5	H	H	H	H	H	H	H	H	H	H
6	H	H	H	H	H	H	H	H	H	H
7	H	H	H	H	H	H	H	H	H	H
8	H	H	H	H	H	H	H	H	H	H
8	H	H	H	H	H	H	H	H	H	H
9	H	D	D	D	D	H	H	H	H	H

	10	D	D	D	D	D	D	D	D	H	H	
	11	D	D	D	D	D	D	D	D	D	H	
	12	H	H	S	S	S	H	H	H	H	H	
	13	S	S	S	S	S	H	H	H	H	H	
	14	S	S	S	S	S	H	H	H	H	H	
	15	S	S	S	S	S	H	H	H	H	H	
	16	S	S	S	S	S	H	H	H	H	H	
	17	S	S	S	S	S	S	S	S	S	S	
	A, 2	H	H	H	D	D	H	H	H	H	H	
	A, 3	H	H	H	D	D	H	H	H	H	H	
	A, 4	H	H	D	D	D	H	H	H	H	H	
	A, 5	H	H	D	D	D	H	H	H	H	H	
	A, 6	H	D	D	D	D	H	H	H	H	H	
	A, 7	S	DS	DS	DS	DS	S	S	H	H	H	
	A, 8	S	S	S	S	S	S	S	S	S	S	
	A, 9	S	S	S	S	S	S	S	S	S	S	
	2, 2	P	P	P	P	P	P	H	H	H	H	
	3, 3	P	P	P	P	P	P	H	H	H	H	
	4, 4	H	H	H	P	P	H	H	H	H	H	

5, 5	D	D	D	D	D	D	D	D	H	H
6, 6	P	P	P	P	P	H	H	H	H	H
7, 7	P	P	P	P	P	P	H	H	H	H
8, 8	P	P	P	P	P	P	P	P	P	P
9, 9	P	P	P	P	P	S	P	P	S	S
T, T	S	S	S	S	S	S	S	S	S	S
A, A	P	P	P	P	P	P	P	P	P	P

Updated: 08/02/2021